

# LEARNING HANDBOOK

Guidance and tools to support systematic learning before, during and after project activity in health and care

## Speed geeking

Speed geeking is a method of understanding a large amount of information within smaller, more manageable chunks. Similar to speed dating a number of separate tables / areas are set-up and individuals or teams rotate around them every five to ten minutes to learn from each.

Tool	Time	Resources	Physicality	Interactivity
Speed geeking	★★★★★	★★★★★	★★★★★	★★★★★

### When?

Speed geeking can be used to present large volumes of information in a short amount of time. A speed geeking event can be done before a project to help inform planning, or after to distribute learning that has occurred.

### Who?

Positioned at each table will be an expert / knowledgeable individual who can share their experiences and lessons learned on a particular topic of interest.

Those rotating around the room should be split into small groups.

A facilitator may also be used.

### How?

The overall time required for the session is around one hour.

Each expert should prepare a short presentation of between five and ten minutes as an overview of the area of interest. Their presentation should focus on key learning points – what do the people listening *need* to know about the subject?

Each presenter should be stationed at their own table with relevant presenting materials. To get the most out of the ‘speed geeking’ it might be useful to structure the presentations with five minutes of time allocated to Q&A so the small teams rotating around can ask questions of the expert to learn as much as possible.

To start the session a facilitator should divide those attending into small groups - one for each presenter. Brief instructions should then be given to outline the process of rotating quickly around the room to listen to many presentations within a short space of time.

Once all of the small groups have seen all of the presentations, it may be useful to have carry out a ‘[closing circle](#)’ to end the session as this will bring together everyone involved as a larger group to discuss what they have learned and how it might influence their work in the future.

### Things you need:

- Facilitator if desired
- A large enough space for a number of small sessions and movement to and from each presentation
- Enough tables and chairs to accommodate the size of the smaller teams and number of presentations
- Flipcharts, pens and other presenting materials
- Notepads and pens for participants to make notes

### Further reading:

- Always Learning – [Speed geeking](#)
- KS Toolkit – [Speed geeking](#)

